#include <Wire.h>

#include <SeeedOLED.h>

void setup()

{

Wire.begin();

SeeedOled.init(); //initialze SEEED OLED display

SeeedOled.clearDisplay(); //clear the screen and set start position to top left corner

SeeedOled.setNormalDisplay(); //Set display to normal mode (i.e non-inverse mode)

SeeedOled.setPageMode(); //Set addressing mode to Page Mode

SeeedOled.setTextXY(0, 0); //Set the cursor to Xth Page, Yth Column

SeeedOled.putString("Hello World!"); //Print the String

}

void loop()

{

}